# Qualifying Relative Timing Constraints for Asynchronous Circuits

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Employ signal path analysis to rank sets of relative timing constraints. Given a Solution Set set0, set1, ..., setn for a Circuit  $ckt_i$   $set0 = rtc_0^0, rtc_1^1, ..., rtc_0^n$   $set1 = rtc_1^0, rtc_1^1, ..., rtc_1^n$ ...  $setn = rtc_n^0, rtc_n^1, ..., rtc_n^n$ Find the best solution set!

### "Allow me to re-introduce myself" - Relative Timing

- Relative timing is a formalism that explicitly represents timing requirements
- RT constraints are used to:
  - make hazards unreachable
  - guarantee functional correctness of circuit
- Modular design capability
- Successfully applied to ASIC and FPGA based designs
- Process generation of advantage

#### Formalism

 $pod \mapsto poc_0 \prec poc_1$ 

The above constraints specifies that after the point-of-divergence pod, point-of-convergence  $poc_0$  must occur before  $poc_1$ .

maximum delay (pod to  $poc_0$ ) < minimum delay (pod to  $poc_1$ )

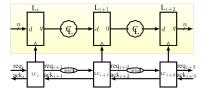


Figure : Implementation with Delays

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## Applying the formalism

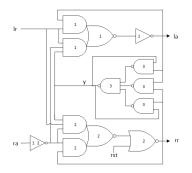


Figure : A Burst-mode controller

LEFTI = rst.LEFTLEFT = |r.c1.'|a. c2.|r.'|a.LEFT

RIGHT = 'c1.'rr.'c2.ra.'rr.ra.RIGHT

 $SPEC = (LEFTI | LEFT | RIGHT) \setminus \{ c1, c2 \}$ 

Figure : CCS specification of the burst-mode controller

#### Circuit and Model

- Speed Independent vs Delay Insensitive
  - The circuit analysis employs delay insensitive models
  - Most accurate models
- ASICs vs FPGAs
  - Profound Impact on FPGA
  - FPGAs cannot employ Speed Independent models
- Signal delays are comparable to the logic delays on an FPGA

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### Controller Implementation on an FPGA

An FPGA based controller implementation is utilized to present the methodology

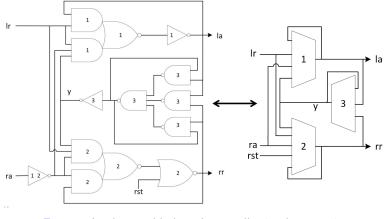


Figure : Look-up-table based controller implementation

Qualifying RT Constraints

### Fully Expressing the Controller

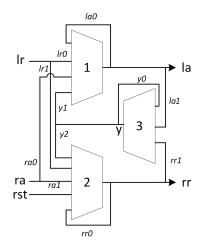


Figure : Controller with modeled forks

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#### **Relative Timing**

Given the circuit, what does and RT constraint look like?

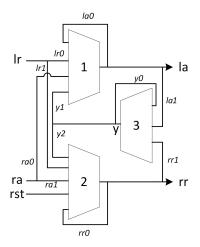


Figure : Implementation with Delays

$$Ir\uparrow \mapsto rr0\uparrow + m \prec y2\downarrow \qquad (1)$$

Qualifying RT Constraints

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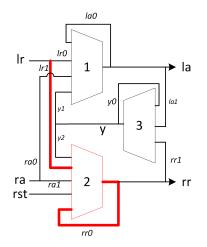


Figure : Max Constraint Path

 $lr\uparrow \mapsto rr0\uparrow + m \prec y2\downarrow \text{ max-path: } lr\uparrow \mapsto rr0\uparrow$  (2) This is the early arrival path

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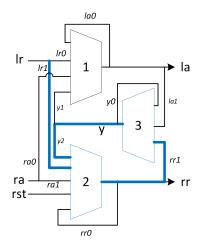


Figure : Min Constraint Path

 $Ir\uparrow \mapsto rr0\uparrow + m \prec y2\downarrow;; \text{ min-path: } Ir\uparrow \mapsto y2\downarrow$ (3) This is the late arrival path

Qualifying RT Constraints

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That was just one constraint!

RTC0:  $pod0 \mapsto poc0_0 \prec poc0_1$ 

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That's more like it!

Each circuit usually require multiple RT constraints to be satisfied. Together these are called a Set of RT constraints or an RTC set.

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- Each circuit can have more than one RTC set associated with it
- Each of these sets, when faithfully implemented guarantee functional correctness
- These sets are heuristically created using ARTIST
  - Given a circuit implementation and a formal design specification, ARTIST automatically generates sets of relative timing constraints
  - Constraints are heuristically selected based on a set of internal rules
  - A large set of constraints can be found based on the search algorithm and heuristics employed

Set0	Set1
Set 2	Set3
Setm	Setn

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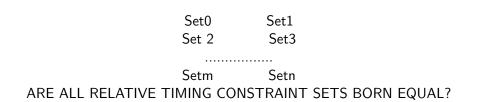


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#### ARE ALL RELATIVE TIMING CONSTRAINT SETS BORN EQUAL?

No!

- Circuits usually have more than one possible constraint sets numerous "easy to implement constraints" would be preferable over a set with a few "hard to implement constraints"
- Each sets can have many constraints that interact with each other conflicting timing requirements
- Constraint sets impact circuit performance delays may be needed to force conformance

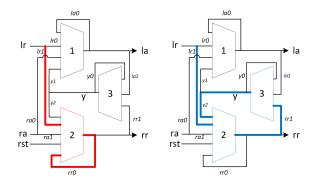
Qualitative analysis of constraint sets can enable better circuit design choices

Key parameters:

- Robustness Larger margin = better constraint! Shorter early path and longer late path
- Timing conflicts Two sided timing constraints
  - RTC0:  $pod \mapsto poc_0 \prec poc_1$
  - RTC1:  $pod \mapsto poc_1 \prec poc_0$
  - Conflicting requirements

#### Robustness of Constraints

 $lr1 \mapsto rr0 \prec y2$ 



RT inequality:  $lr1 + d2 + rr0 + m \le lr1 + d2 + rr1 + d3 + y2$ A margin *m* is incorporated

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$$lr1 + d2 + rr1 + m \le lr1 + d2 + rr1 + d3 + y2$$
  

$$m = (lr1 + d2 + rr1 + d3 + y2) - (lr1 + d2 + rr1)$$
  

$$m = (D_S + D_L + D_S + D_L + D_S) - (D_S + D_L + D_S)$$
  

$$m = D_S + D_L$$

*m* represents inherent robustness

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- higher the value to *m* the better the robustness of the constraint
- Each constraint in the set is analyzed and the value of m
- worst-case value of *m* in a set are used to qualify the constraint set

Possible competing timing requirements:

RTCA:  $x \mapsto y \prec z$ RTCB:  $x \mapsto w \prec y$ 

*RTCA* may be attempting to reduce delay in the path  $x \mapsto y$  while *RTCB* is trying to increase the path delay.

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Interacting paths:

Early Path: [A, X, Y, X, Y, Z]Late Path: [B, X, Y, Z]

- paths are viewed as sets
- sets can either be equivalent, disjoint or overlapping
- When they overlap, one can be the subset of another, or they can have common elements in a way that the intersection is not equivalent to either set.

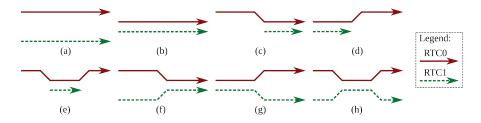


Figure : Examples of various ways in which paths from different RTCs can overlap.

Strong conflicts can create competing timing requirements that cannot be met.

Weak conflicts may also create competing timing requirements, however due to non overlapping portions, they can always be met.

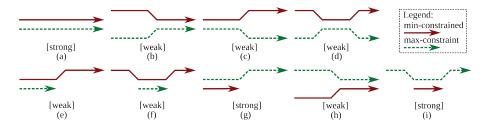


Figure : Various possible conflicts

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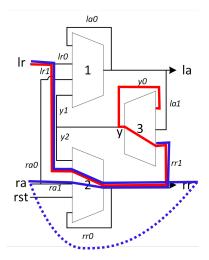
A directed graph G = (V, E) is utilized to represent two-sided timing constraints

V is the set of vertices. Each individual RTC is represented by a Vertex

A conflict between two RTCs is represented by a directed edge connecting the two RTC0:  $lr \mapsto y0 \prec rr1$ RTC1:  $lr \mapsto y1 \prec la0$ 

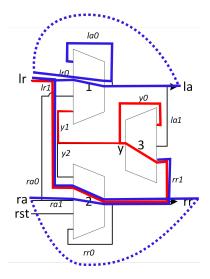
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#### RTC0: $lr1 \mapsto y0 \prec rr1$



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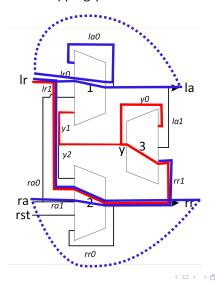
RTC0:  $lr \mapsto y0 \prec rr1$ RTC1:  $lr \mapsto y1 \prec la0$ 



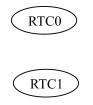
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#### Analyzing Timing Conflicts

RTC0 places a min delay requirement between lr1 and rr1RTC1 places a max delay between lr1 and y1These constraints have overlapping paths



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RTC0:  $pod \mapsto poc_0 \prec poc_1$ RTC1:  $pod \mapsto poc_1 \prec poc_0$ Two sided constraints on both paths that can never be simultaneously resolved



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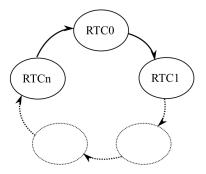


Figure : Cyclical Conflicts

Strong Conflicts are represented by solid lines, and weak by dotted lines

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Given a RTC set from a circuit:

- The minimum delay constrained path (early path) of an RTC may conflict with the maximum delay constrained (late path) of the other RT constraints within a set.
- The minimum delay constrained path (early path) of an RTC may conflict with the maximum delay constrained (late path) of the other RT constraints within a set.

Hence each RTC can be analyzed for cyclical dependencies between constraints.

Each constraint set is analyzed for Strong Cyclical Conflicts and Weak Cyclical Conflicts

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#### Constraint set metrics

With our analysis of constraint sets, we now have the following information for each set:

- Inherent robustness (m)
- Weak conflicts (wc)
- Strong conflicts (sc)
- Weak cyclical conflicts (wcc)
- Strong cyclical conflicts (*scc*)

#### Constraint set metrics

With our analysis of constraint sets, we now have the following information for each set:

- **1** Inherent robustness (*m*)
- Weak conflicts (wc)
- Strong conflicts (sc)
- **Weak cyclical conflicts** (*wcc*): With at least one strong conflict
- Strong cyclical conflicts (scc)

#### Application

What else can we use this for?

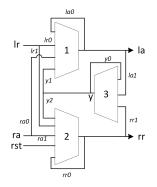


Figure : Controller with modeled forks

- A SI based circuit is first modeled
- Extracted constraints sets are evaluated and the best set is picked
- The best constraint set is utilized and one single fork is added
- The extraction of RT constraints is rerun

RTC set0

$$\begin{aligned} & rtc0: lr \ \mapsto \ y0 \ \prec \ la1; \\ & (lr1 + d2 + rr1 + d3 + y0 + m \le lr0 + d1 + la + D_E + lr0 + d1 + la1) \\ & rtc1: lr1 \ \mapsto \ y0 \ \prec \ rr1; \\ & (lr1 + d2 + rr1 + d3 + y0 + m \le lr1 + d2 + rr + D_E + ra + d3 + rr1) \\ & rtc2: lr1 \ \mapsto \ y2 \ \prec \ y; \\ & (lr1 + d2 + rr1 + d3 + y2 + m \le lr1 + d2 + rr + D_E + ra + d2 + rr1 + d2) \\ & rtc3: lr \ \mapsto \ y2 \ \prec \ lr1; \\ & (lr1 + d2 + rr1 + d3 + y2 + m \le lr0 + d1 + la + D_E + lr0 + d1 + la + D_E + lr1) \end{aligned}$$

Figure : Relative timing constraint set: set0

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Another Set

rtc0 - rtc2 - same as rtc2 from Set0  $rtc3: lr \mapsto v1 \prec lr1;$  $(Ir1+d2+rr1+d3+y1+m \le Ir0+d1+la+D_F+lr0+d1+la+D_F+lr1)$  $rtc4: lr \mapsto lr1 \prec v2:$  $(lr1+d1+la+D_F+lr1+d1+la+D_F+lr1+m \le lr1+d2+rr1+d3+y2)$ rtc5:  $lr \mapsto v0 \prec rr1$ :  $(lr1 + d2 + rr + D_F + ra1 + d2 + rr1 + d3 + y0 + m <$  $lr0 + d1 + la + D_F + lr0 + d1 + la + D_F + lr1 + d2 + rr1)$  $rtc6: rr1 \mapsto y2 \prec y:$  $(rr1 + d3 + y2 + m \le rr1 + d3 + y1 + d1 + la1 + d3)$ rtc7:  $lr \mapsto ra1 \prec lr1$ :  $(lr0 + d1 + la + D_F + lr0 + d1 + D_E + lr1 + d2 + rr + D_E + ra1 + m \le 1$  $lr1 + d2 + rr + D_F + ra1 + D_F + rr1 + d3 + y1 + d1 + la + D_F + lr1)$ rtc8:  $lr \mapsto lr1 \prec ra1$ :  $(lr1 + d2 + rr + D_F + ra1 + D_F + rr1 + d3 + y1 + d1 + la + D_F + lr1 + m \le 1$  $lr0 + d1 + la + D_F + lr0 + d1 + D_F + lr1 + d2 + rr + D_F + ra1)$ 

Eigure Relative timing constraint set: set?

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#### Table : RTC set0 analysis

Constraint#	т
rtc0	$1 * D_S + 1 * D_L$
rtc1	$1 * D_{S} + 1 * D_{L}$
rtc2	$2 * D_S + 1 * D_L$
rtc3	$2 * D_S + 2 * D_L$
Worst-case <i>m</i>	$1 * D_S + 1 * D_L$
Average <i>m</i>	$1.5 * D_S + 1.3 * D_L$

Number of Strong Conflicts: 0 Number of Strong Cycles: 0 Number of Weak Cycles: 0

Analysis was automated

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Order of precedence or priority to rank the constraint sets:

- Strong cyclical conflicts: Sets with the lower number of strong cyclical conflicts are ranked higher
- Worst case m: Sets with higher worst case m are ranked higher
- Strong conflicts: Sets with lower number of strong conflicts are ranked higher
- Weak cyclical conflicts: Sets with lower number of weak cyclical conflicts are ranked higher
- Average m: Sets with a higher average m are ranked higher. Usually, this metric is only used to break ties between sets.

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Table : Controller implementation results on the FPGA

	Worst-case	Average	Strong	Strong	Weak	Max	Min	Ave	Constr.
	т	т	Conflicts	Cyclic	Cyclic	margin	margin	margin	met?
				Conflct	Conflct	(ps)	(ps)	(ps)	
set0	$1 * D_S + 1 * D_L$	$1.5 * D_S + 1.3 * D_L$	0	0	0	661	212	410	Yes
set1	$1 * D_S + 1 * D_L$	$1.5 * D_S + 1.3 * D_L$	0	0	0	438	317	358	Yes
set2	$-3 * D_S + -3 * D_L$	$0.7 * D_S + 0.4 * D_L$	11	1	9	334	-248	148	No
set3	$-3 * D_{S} + -3 * D_{L}$	$0.9 * D_S + 0.7 * D_L$	9	0	9	474	-173	116	No
set4	$-3 * D_{S} + -3 * D_{L}$	$0.9 * D_S + 1 * D_L$	7	0	7	532	-173	196	No
set5	$-3 * D_S + -3 * D_L$	$0.9 * D_S + 0.9 * D_L$	7	0	6	532	-173	179	No
set6	$-3 * D_S + -3 * D_L$	$1.1 * D_S + 1 * D_L$	7	0	7	535	-173	267	No
set7	$-3 * D_{S} + -3 * D_{L}$	$1.2 * D_S + 1 * D_L$	7	0	7	769	-173	222	No
set8	$-3 * D_{S} + -3 * D_{L}$	$1.1 * D_S + 1 * D_L$	7	0	6	769	-173	267	No
set9	$-3 * D_S + -3 * D_L$	$1.3 * D_S + 1.1 * D_L$	7	0	7	665	-173	208	No

 $\label{eq:Table:RT} \begin{array}{l} \mbox{Table: RT generation runtime reduction using developed tool for FPGA controller implementation} \end{array}$ 

	RT generation Analysis tool		Total
	runtime (s)	runtime (s)	runtime (s)
Direct DI model	7139.52	_	7139.52
Iterative model	8.01	5.85	13.86
Total runtime reduction	_	_	99.8%

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Table : RT generation runtime reduction for asynchronous controllers using developed tool

Controller	Reference	Traditional	Iterative tool	Reduction
		runtime (s)	runtime (s)	
LC_BM	[1]	7,139.52	13.86	99.8%
PCHB	[2]	3.56	0.53	85.1%
BRF1,LH1	[3]	10,342.71	297.62	97.2%

[1] K. S. Stevens, Y. Xu, and V. Vij, "Characterization of Asynchronous Templates for Integration into Clocked CAD Flows," in 15th International Symposium on Asynchronous Circuits and Systems. IEEE, May 2009, pp. 151161.

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### Conclusion

- A methodology to evaluate and rank constraint sets has been presented
- RT constraint robustness and timing conflicts are analyzed
- A methodology to identify cyclical timing conflicts is presented
- The methodology is used to optimized RTs constraint for DI models

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