

International Conference on Global Software Engineering (ICGSE) 23-26 August 2010 Princeton, New Jersey USA



REGISTRATION FORM

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Registration Includes (R01 – R Thursday), Banquet (Wednesday), Registration Includes (R07): Pl Banquet - if you register for Wedn ADDITIONAL ITEMS Qty Additional Banquet Qty Additional Copy of	05): Proceedings (printed & and Welcome Reception (Moceedings (printed & CD RC esday, Welcome Reception Ticket - US\$120 each Proceedings - US\$50 each	& CD ROM), Tea/Coffee, Lunc londay) DM), Lunch and Tea/Coffee o - if you register for Monday o	thes (Tuesday, Wednesday, n the day of you registration, or Tuesday US\$ US\$
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TUTORIALS & WORKSHOPS - US\$300 each	
ou may register for Tutorial(s)/Workshop(s) without registering for the conference (select	R06 on Page 1).
One registration for Workshop/Tutorial entitles you to attend the remainder of the Worksho 8/23 (Monday) for free.	pps/Tutorials on
Monday, 23 August – Half Day Tutorials To1 – Requirements Engineering for Large and Very Large Globally Distributed Systems - Part I Processes and Tooling (B. Berenbach) To2 – Requirements Engineering for Large and Very Large Globally Distributed Systems - Part II Contract Based Systems (B. Berenbach) To3 – Implementing Agile Software Development across Time Zones (Y. Dubinsky, E. Carmel) To4 – What Did You Say? Cultural Influences on Communication and Understanding (F. Zarndt) To5 – Global Software Engineering Lessons from Industry - Distributed Software Development, Outsoft Management (C. Ebert)	ourcing, and Supplier
Monday, 23 August – Half Day Workshops W01 – Methods and Tools for Project/Architecture/Risk Management in Globally Distributed Software Projects (PARIS'10) W02 – 4th International Workshop on Tool Support Development and Management in Distributed Soft (REMIDI'10) W03 – KNOWledge engINeering in Global software development (KNOWING'10) FUTORIAL(S) / WORKSHOP(S) SELECTION Futorials:	tware Projects
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